

Strike Force Dart League Bylaws

Keep it Simple and Have Fun!!!

Version 13 Updated 6-29-2026

Season and League Information

- The number of weeks will depend on the number of players or teams signed up.
- League match weeks run Sunday through Saturday. Players schedule their match during this period.
- The home player/team is responsible for scheduling the match. Either player/team may submit results if needed.
- Match results should be submitted within 24 hours after completion.
- Playing matches ahead is allowed when both players/teams agree.
- If a player fails to communicate or does not complete matches for two weeks, SFD administration may remove the player and insert a bye for remaining matches.

Singles Flight System

Players will be placed into flights based on Granboard Marks Per Round (MPR). Strike Force Darts administration has final approval of all flight placement.

Flight 1: 3.80 MPR and Higher

Flight 2: 3.30 MPR to 3.79 MPR

Flight 3: 2.41 MPR to 3.29 MPR

Flight 4: 2.40 MPR and Below

If a flight does not have enough players, players may be asked to move up a flight. Players may request to compete in a higher flight.

Singles Match Format

- Singles matches consist of 11 games.
- All 11 games must be completed.
- Each game won equals one win.

Open Format:

501 Open In / Double Out / Split Bull and Cricket.

Lower Flight Format:

501 Open In / Open Out / Full Bull and Cricket when required.

Doubles Format

- Doubles matches consist of 11 games.
- Players remain in assigned positions for the entire match.
- Doubles Cricket, 501/701 doubles, and singles legs will follow the posted league format.
- No substitutions unless approved by Strike Force Darts administration.

Dues and Payments

- League dues must be paid according to the posted league rules.
- Bye weeks do not require payment.
- Playoff weeks do not require payment.
- Payouts follow the official Strike Force Darts payout charts.
- Players behind on dues may receive warnings, point deductions, or removal after administrative review.

Game Rules

- Players will cork/diddle to determine who starts each game.
- Darts may not be pushed.
- A dart that registers but falls out counts.
- A dart thrown that does not register is considered thrown.
- Connection issues should be handled fairly. Contact SFD administration if the game cannot continue.

Playoffs

- Top 4 players or teams qualify after the regular season.
- Semi-finals: Seed 1 vs Seed 4 and Seed 2 vs Seed 3.
- Winners advance to finals.
- First and second place receive payouts based on the league payout chart.

Dartboard and Camera Requirements

- All SFD leagues are played on Granboard.
- Dartboards must function properly.
- Adequate lighting is required.
- Camera view must clearly show the player and/or dartboard during match play.

Dropped Players

- Removed players will be replaced with a bye.
- Completed match results remain unless changed by administration.

- Refund situations are reviewed by Strike Force Darts administration.
- Players removed for rule violations may be suspended from future leagues.

Sportsmanship

- Respectful play is required.
- Cheating, harassment, or inappropriate behavior may result in removal.
- Disputes will be reviewed by SFD administration. The administrator decision is final.

Administration

- Strike Force Darts reserves the right to update bylaws to improve league operations and fairness.